



	Autumn 2024	Spring 2025	Summer 2025
English Reading	Grandad's Island Aesop's Fables – The Goose that Laid the Golden Eggs Mrs Noah's Pockets Paddington The Christmas Pine	The Quangle Wangle's Hat Coming to England The Street Beneath My Feet The Rhythm of the Rain Little People, Big Dreams David Attenborough	Fantastically Great Women who changed the World Aesop's Fables – The Sun and the Wind Fantastic Mr. Fox
English Writing  Introduce = green (Block A) Revisit = orange (Block B)	Strong Start Writing Character descriptions Poems developing vocabulary Simple retelling of a narrative Formal invitations	Stories from other cultures Non-chronological reports Poetry on a theme (humorous) Formal invitations Stories from other cultures Recount from personal experience	Non-chronological reports Simple retelling of a narrative Recount from personal experience Poems developing vocabulary Character descriptions Poetry on a theme (humorous/poems about change)
Math	Time (Year 1) Place Value Addition and Subtraction	Money Shape Multiplication and division Length and height Mass, capacity and temperature	Fractions Time Statistics Position and direction
Science	Uses of everyday materials	Living things & their habitats Animals, including humans	Plants
R.E.	Domestic Church (Beginnings) World Faith - Islam World Faith - Judaism Advent (Preparations) Catholic Social Teaching 1: Dignity of the Human Person	Branch 3 Branch 4	Branch 5 Branch 6



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<b>Geography</b>	Comparison of a non-European location with small of UK (London and Nairobi)	Human and physical geography – local area  Fieldwork and Map skills	Study a small area of a contrasting non-European country – Yanomami people of the rainforest
<b>History</b>	Events beyond living memory-The Great Fire of London	Significant historical events, people and places in our locality- Richard Whitaker	Civil Rights Comparison
<b>Art</b>	<b>Drawing: Tell me a story</b> Suggest ways to draw a word through marks. Use relevant language to describe how an object feels	<b>Painting and mixed media: Life in colour</b> Name the primary and secondary colours. Talk about the colour changes and try different tools to recreate a texture and decide which tool works best. Show they can identify different textures in a collaged artwork.	<b>Craft and design: map it out</b> To experiment with a craft technique to develop an idea. To develop ideas and apply craft skills when printmaking.
<b>D&amp;T</b>	<b>Mechanisms: making a moving monster</b> After learning the terms pivot, lever and linkage, children set to designing a monster that will move using a linkage mechanism. After practising making linkages of different types and varying the materials they use, children can also bring their monsters to life with the gift of movement.	<b>Mechanisms: Fairground wheel</b> Design and create a functional Ferris wheel, learn how different components fit together so that the wheel rotates, and the structure stands freely.	<b>Structures: Baby Bear's chair</b> Explore stability and methods to strengthen structures, to understand Baby Bear's chair weaknesses and develop an improved solution for him to use.



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<b>Music</b>	<b>West African call and response song (Theme: Animals)</b> Learning a traditional Ghanaian call and response song, recognising simple notation and composing animal-based call and response rhythms.		<b>Instruments (Musical storytelling)</b> Children learn how events, actions and feelings within stories can be represented by pitch, dynamics and tempo		<b>Myths and legends</b> Developing understanding of musical language and how timbre, dynamics and tempo affect the mood of a song.	
<b>Computing</b>	<b>Computing systems and networks 1: What is a computer?</b> When picturing a computer, thoughts are often of a screen, mouse and keyboard. This unit explores exactly what a computer is by identifying and learning how inputs and outputs work, how computers are used in the wider world and designing their own computerised invention.		<b>Programming 1: Algorithms and debugging</b> This combination of unplugged and plugged-in activities develops an understanding of; what algorithms are, how to program them and how they can be developed to be more efficient, introduction of loops.		<b>Data handling: International Space Station</b> The International Space Station (ISS) is a fascinating real-world setting for teaching how data is collected, used and displayed as well as the scientific learning of the conditions needed for plants and animals, including humans, to survive.	
	<b>Online safety: Year 2</b> Learning about online safety, including what happens to information posted online; how to keep things private online; who we should ask before sharing online; describing different ways to ask for, give, or deny permission online					
<b>P.E.</b>	Fundamental Skills Baseline Forest school	Gymnastics/Dance	Athletics	Net & Wall Forest School	Striking & Fielding Forest School	Team Games/ FSM Baseline unit
<b>PSHE</b>	<b>Me and My relationships</b> Our school rules Bullying and teasing about bullying Being a good friend	<b>Valuing differences</b> Being kind and helping others Celebrating difference People who help us Listening Skills	<b>Keeping safe</b> Safe and unsafe secrets Medicine safety	<b>Rights and respect</b> Cooperation Self-regulation Online safety	<b>Being my best</b> Growth Mindset Looking after my body Hygiene and health Exercise and sleep	



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	Feelings/self-regulation			Looking after money – saving and spending	